

PRIMUS STAR

	Ability Score	Ability Mod.	Temp Adjst	Temp Mod.
STR	_____	_____	_____	_____
DEX	_____	_____	_____	_____
CON	_____	_____	_____	_____
INT	_____	_____	_____	_____
WIS	_____	_____	_____	_____
CHA	_____	_____	_____	_____



Speed

BAB

☐ **Fortitude** _____ = _____ + _____ + _____ + _____

Total Str. Mod Con. Mod Misc. Mod Temp. Mod

☐ **Reflex** _____ = _____ + _____ + _____ + _____

Total Dex. Mod Int. Mod Misc. Mod Temp. Mod

☐ **Will** _____ = _____ + _____ + _____ + _____

Total Wis. Mod Cha. Mod Misc. Mod Temp. Mod

CMB _____ = _____ + _____ + _____

Total Reflex Str. Mod Misc. Mod

CMD _____ = 10 + _____ + _____ + _____

Total Reflex Str. Mod Misc. Mod

Condition	Ammo & Damage Type	Weapon		Damage
		Upgrades		
		Critical		
Misc. Modifiers	Ammo.	Clip	Range	

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		Upgrades		
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		Critical		
Misc. Modifiers	Ammo.	Clip	Range	

Craft	_____	_____	_____
History	_____	_____	_____
Knowledge	_____	_____	_____
Perform	_____	_____	_____

Character Name _____ Class _____

Player Name _____ Sub _____

Race _____ Age _____ Sex _____ Vision _____

Alignment _____

Apperance _____ Religion _____

Shields _____ **Enhancements** _____

Recharge	Capacity
HP	

Armor Condition _____ DR _____

Languages _____

AC _____ = 10 + _____ + _____ + _____ + _____ + _____

Total Armor Dex. Mod Natural Size Mod Misc. Mod

Flatfooted _____ **Touch** _____

Skills _____ **Total** _____ **Ability Mod.** _____ **Rank** _____ **Misc. Mod.** _____

☐ Acrobatics	_____	= Dex	_____	+	_____	+	_____
☐ Athletics	_____	= Str	_____	+	_____	+	_____
☐ Bluff	_____	= Cha	_____	+	_____	+	_____
☐ Charm	_____	= Cha	_____	+	_____	+	_____
☐ Computer	_____	= Int	_____	+	_____	+	_____
☐ Control*	_____	= Dex	_____	+	_____	+	_____
☐ Craft*	_____	= Wis	_____	+	_____	+	_____
☐ Craft*	_____	= Wis	_____	+	_____	+	_____
☐ Craft*	_____	= Wis	_____	+	_____	+	_____
☐ Diplomacy	_____	= Cha	_____	+	_____	+	_____
☐ Disguise*	_____	= Cha	_____	+	_____	+	_____
☐ History*	_____	= Int	_____	+	_____	+	_____
☐ History*	_____	= Int	_____	+	_____	+	_____
☐ History*	_____	= Int	_____	+	_____	+	_____
☐ Insight	_____	= Wis	_____	+	_____	+	_____
☐ Intimidate	_____	= Cha	_____	+	_____	+	_____
☐ Knowledge*	_____	= Int	_____	+	_____	+	_____
☐ Knowledge*	_____	= Int	_____	+	_____	+	_____
☐ Knowledge*	_____	= Int	_____	+	_____	+	_____
☐ Knowledge*	_____	= Int	_____	+	_____	+	_____
☐ Medic*	_____	= Int	_____	+	_____	+	_____
☐ Perception	_____	= Wis	_____	+	_____	+	_____
☐ Perform*	_____	= Cha	_____	+	_____	+	_____
☐ Perform*	_____	= Cha	_____	+	_____	+	_____
☐ Perform*	_____	= Cha	_____	+	_____	+	_____
☐ Repair*	_____	= Int	_____	+	_____	+	_____
☐ Search	_____	= Wis	_____	+	_____	+	_____
☐ Stealth	_____	= Dex	_____	+	_____	+	_____
☐ Survival*	_____	= Int	_____	+	_____	+	_____

[illegible][illegible][illegible]

Max Condition _____ **Slots** _____

[illegible]

Hardened Alloy _____ Heavy Load

LVL _____ **EXP** _____